

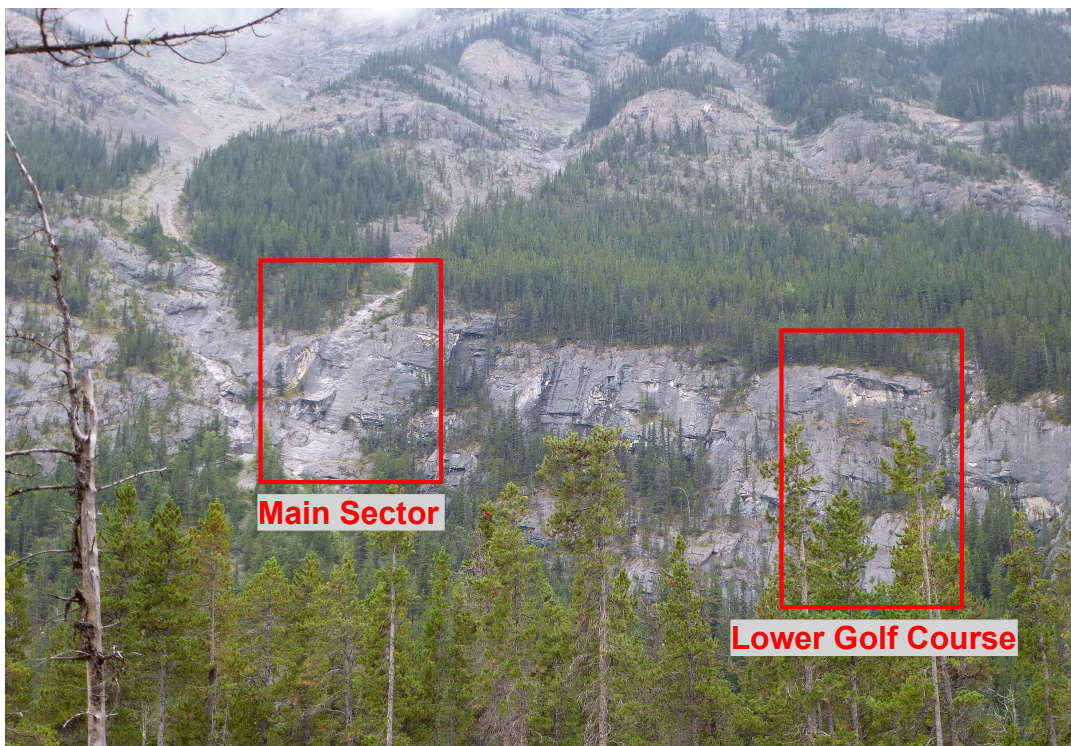
WEOR - Golf Course

A new old crag, originally developed in the mid '90s by Peter Arbic and Joe Buszowski. It is located just to the right of the new multi pitch route *House Mountain - 5.9*. The original two climbs are way harder than described in Chris Perry's Banff Rock book and have likely never been repeated due to their sparse to non-existent fixed protection. Even with an easier additional route put up in the early 2000's, this crag likely never saw a lot of traffic. With the permission of the first ascensionists the original two, very run-out, routes were retro bolted (except pitch 1 of Top-Flite which is still gear protected). Another five routes on the upper crag and an additional four routes on the lower slabs were added so far, providing now 12 routes (20 pitches) in the area. However, to give kudos to the accomplishment and boldness of the first ascending party, the bolt spacing is a bit more "spicy" than normal on most routes in the main sector. Although now all cruxes are bolt protected, it doesn't necessarily mean the bolt is on front of your nose while pulling the crux. More modern bolt spacing can be found on the routes on the Lower Golf Course. The climbing itself is very technical with steep crux sections, so make sure the wall is 100% dry and it is not too hot. Due to its northern aspect, the wall gets sun during the summer only in the morning and stays shady for the rest of the day.

Gear: 12 sport draws and a 60 m single rope.

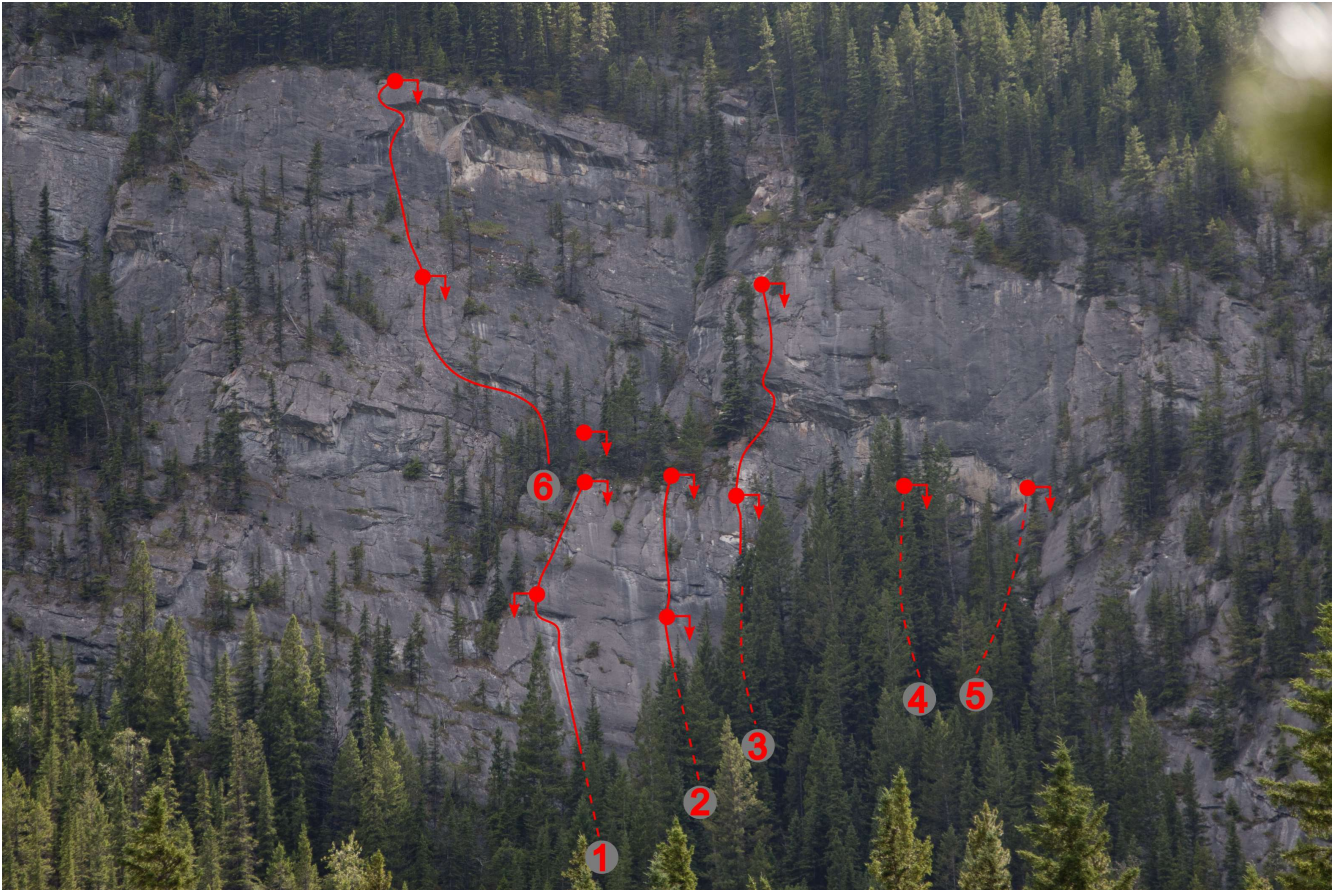
Approach: Park as described in Banff Rock by Chris Perry and walk down towards the fourth hole for about 15 to 20m where you can see a faint trail on your left leading up the moss into the trees. Follow it for about 40m to where it splits. From here follow the right trail mostly traversing up and right until you hit the bottom of a scree slope. Traverse it and follow flagging tape and cairns first straight up and then traversing right until you end up at the base of a big slab (~20 min from the car). This is the Lower Golf Course. From here follow flagging along the base of the slab towards climbers left and after another 10min you will pop out at the top of the scree cone underneath the main sector.

Descent: All routes are set up with rap rings and can be rappelled with a 60 m single rope.



The Golf Course as seen from just before the parking

Lower Golf Course



1. **Mini Golf** - 5.10c or 5.9 A0, sport

Nicole Morter, June 2017

Mini Golf was intended as an easier access route up the slabs. Because of this, there is an extra bolt on the 10c crux in the first pitch so it can be aided at 5.9A0. The first pitch involves some fun slab climbing with positive edges. The crux is a series of thin moves just below the anchor ledge. The second pitch goes left from the anchors to climb the left side of the bulge above the anchor ledge. From there it continues up the slab to a set of anchors in the trees just below a large ledge.

2. **Air Shot** – 5.11-, sport

Adrian Hilchie, June 2017

Not quite as blank as it looks. The crux is easier if you are tall, but as long as you are five eight you can just barely clip the last bolt. Very sustained through both pitches.

3. **Fore** – 5.10d, sport

Jeff Dickson, October 2015

Looks easier and more straight forward than it actually is.

4. Closed Project

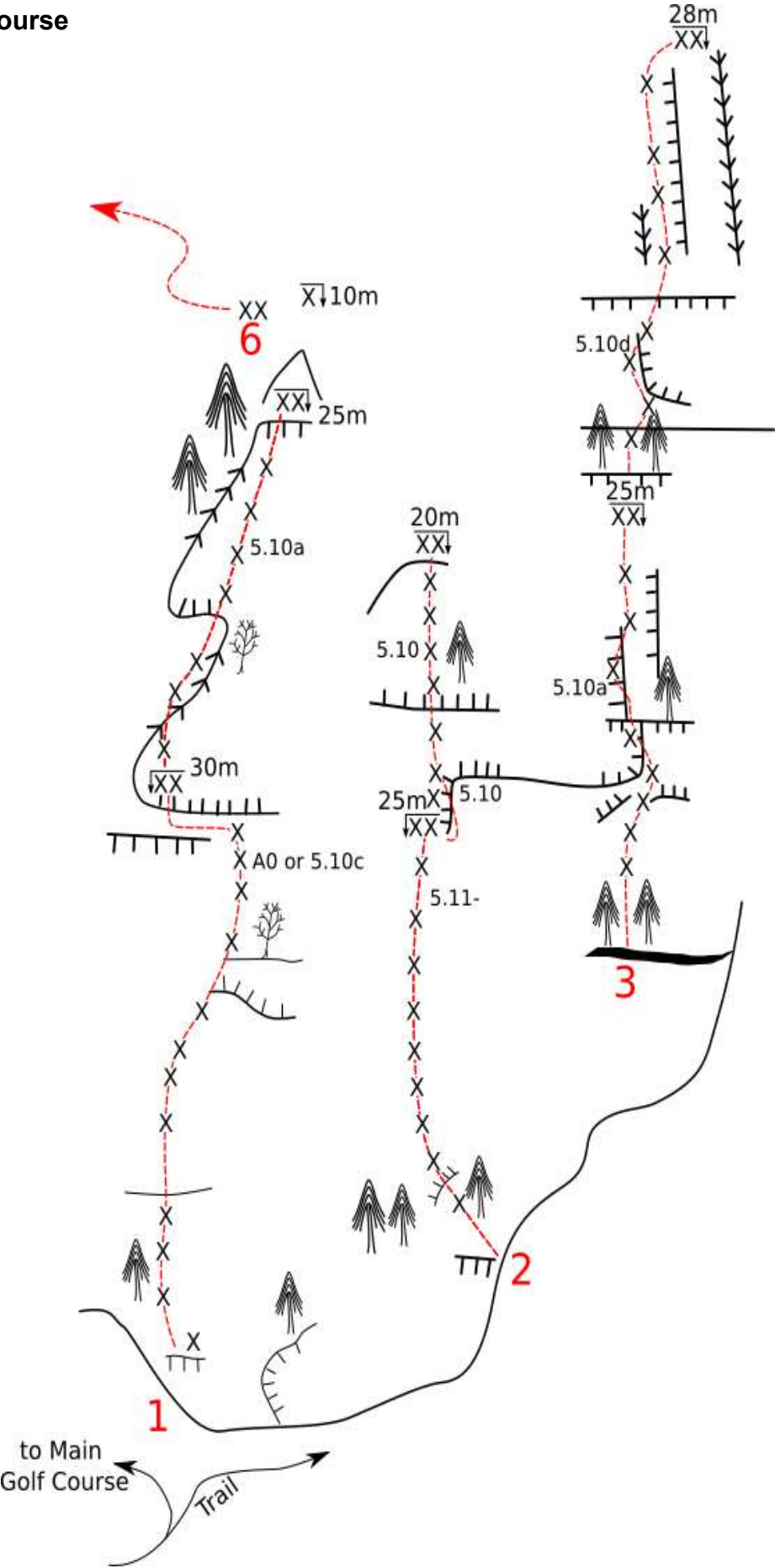
5. Closed Project

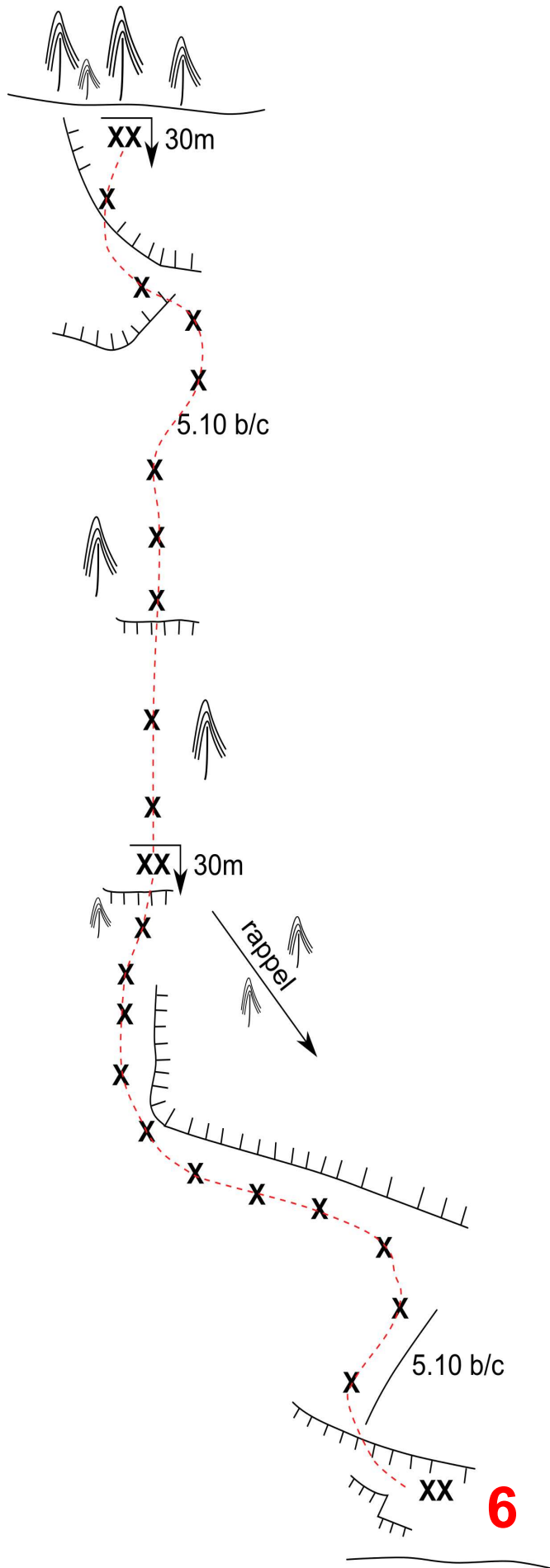
6. **Left Dog Leg** – 5.10c, sport

Tobias Link & Nicole Morter, June 2017

Starts about 10 m up and slightly left of the top anchors of Mini Golf. A nice finger crack, a fun traverse and more technical climbing. Both pitches are 10.c with the first one the more sustained.

Lower Golf Course





Main Sector



A) **Room With A View** - 5.8 gear

P. McSorley, W. Jaggres, 2000

B) **Handicap** - 5.10a/b sport

T. Link, 2015

C) **Into The Rough** - 5.11- sport

T. Link, 2017

Don't chicken out to the left and stay in the rough which turn out to be very smooth in this case.

D) **Devil's Cauldron** - 5.11- sport

T. Link, 2017

Like with the famous 4th hole below at the golf course, you need to play very precise to reach the cauldron.

E) **Top-Flite** - 5.10d/11a gear/sport

P. Arbic, J. Buszowski, mid '90s

The first pitch requires gear and has no bolts. However, you can reach the anchor by climbing Handicap and the first part of Devil's Cauldron. Imagine climbing the second pitch in its original state with only two pitons and one bolt. Still very exciting, even after the retrofit, the higher you get, the bigger the bolt spacing will be.

F) **Driving Range** - 5.8 sport

A. Hilchie, 2016

G) **Hailing Golf balls** - 5.9 sport

M. Breakey, 2016

H) **MaxFli** - 5.11- sport

P. Arbic, J. Buszowski, mid '90s

Likely the best route in the area, but even after retro bolting and tripling the amount of fixed protection, this route is still very demanding, so keep it together.